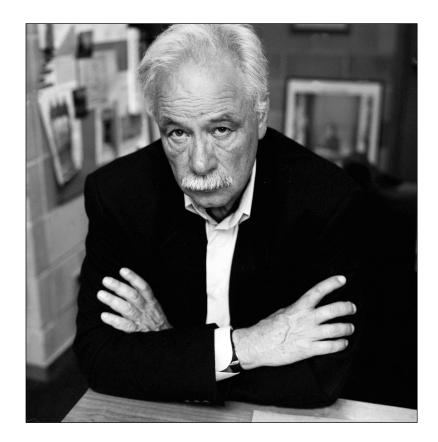
International Symposium on

The Poetry of W.G. Sebald



9 September 2016, 10.00–15.30 In the library, Manne Siegbahn House Department of Culture and Aesthetics, Stockholm University

Programme

- 10.00 Axel Englund: "W.G. Sebald as poet: an introduction"
- 10.30 Iain Galbraith: "A cover / of marbled faux / leather": the uses of surface in the poetry of W.G. Sebald"
- 11.10 Coffee break
- 11.30 Adrian Nathan West: "Coincidences without antecedents, histories without verification"
- 12.15 Lunch
- 14.00 Uwe Schütte (with Melissa Etzler): "On W.G. Sebald's unpublished poetry"
- 14.40 Sven Meyer: "Our brothers the ducks: Sebald's birds"
- 15.20 Conclusion
- 15.30 Coffee

Axel Englund is a Wallenberg Academy Fellow in Literature at Stockholm University. His recent publications include a book on Sebald's poetry, *Landskapsläsning* (2016), as well as a volume of Swedish translations of the poems, *Bokstavsspåret* (2016).

Iain Galbraith is a poet and translator, in particular of German and Austrian poetry. His translations include an English edition of Sebald's poetry, *Across the Land and the Water: Selected Poems 1964–201* (2011). In 2004, he won the John Dryden Prize for Literary Translation.

Sven Meyer is the editor of Sebald's posthumously published works with Hanser Verlag – including *Campo Santo* (2003) and *Über das Land und das Wasser: Ausgewählte Gedichte 1964–2001* (2008) – as well as the author of numerous essays on Sebald's works. Uwe Schütte is Reader in German at Aston University, Birmingham. He is the author of 13 books, among them Internentionen: Literaturkritik als Widerspruch bei W.G. Sebald (2014), Figurationen: Zum lyrischen Werk von W.G. Sebald (2014) and W.G. Sebald: Einführung in Leben & Werk (2011).

Adrian Nathan West is an essayist and translator from German, Catalan and Spanish. He is the author of *The Aesthetics of Degradation* (2016), and his work has appeared in numerous journals including *The Times Literary Supplement* and *The Review of Contemporary Fiction*.